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Fall 2008

**Economics 208: Project**  
Due: December 13, 2007

I request that students prepare a literature review on a subtopic related to game theory. Please consult with me on what would be a suitable topic. I am willing to suggest topics, but I hope that there is something sufficiently interesting that you can make an initial suggestions.

The literature review should:

1. identify an important problem;
2. explain how a handful (five seems like a minimum number of papers to evaluate seriously, but this is negotiable) of papers pose and attempt to solve the problem;
3. critically evaluate the strengths and weaknesses (if any) of the papers;
4. explain at least one central result clearly and completely (ideally your explanation should be original, rather than a summary of what appears in the original source); and
5. explain where you think the literature should go (I would be delighted if this included a clear description of an important, tractable research question that you could solve).

You may write a review in collaboration with a classmate. Please do not collaborate with a “co-author” of your homework answers (otherwise I face a signal extraction problem). Also, I will expect more from a group than from an individual.

I will weight homework and this project equally in determining a final grade. I would like those taking the course on an S/U basis to complete the project (although perhaps in a less ambitious way). Let me know immediately if this represents a hardship.

If a student picks a topic that intersects with course material, I will be happy to let the student present some material during a class period. Making a presentation is optional (and may not be feasible for all topics) and will have no direct effect on your course grade.